

Shortcut Keys for RelMo

Function Keys:

F1	Launches Help system
F2	Starts fly mode (3D only)
F3	Launches Goto location dialog
F4	Set flying speed (3D only)
F5	Refresh screen
F6	Move to Home position
F9	Previous camera
F10	Next camera
F11	Toggles Full Screen mode (3D only)

Home	Move to Home position
RightMouse	Displays context sensitive menu.

General Editing Commands:

Ctrl+A	Select all. In 2D/3D sets the active object to Root. In text modes selects all text. In Layout Manager selects all objects.
Ctrl+C Ctrl+Insert	Copy selected item to clipboard. In 2D/2D copies active object. In text modes copies selected text. In Layout Manager copies selected object(s).
Ctrl+X Shift+Delete	Cuts selected item to clipboard. In 2D/2D copies active object and deletes it from the survey. In text modes copies selected text and deletes on screen text. In Layout Manager copies selected object(s) and deletes them from the page.
Ctrl+V	Pastes contents of clipboard. In 2D/3D pastes a RelMo object into the current survey. In text pastes clipboard text into document. In Layout Manager pastes whatever is in the clipboard onto the current page.
Ctrl+Z Alt+Back	Undo previous editing command. Works in 2D/3D, text modes and Layout Manager.
Esc	Cancels current mode in 2D/3D. In Layout Manager unselects current selection.
Tab	In 2D/3D sets next object as active. When animating moves to next animation position.
Shift+Tab	In 2D/3D sets previous object as active. When animating moves to previous animation position.
Delete	In 2D/3D deletes the currently active object. In text and Layout Manager deletes the current selection.

2D Object Movement Commands:

Drag with LeftMouse	Translates object to new position.
Shift + Drag LeftMouse	Yaws object around centre point of object.

3D Object Movement Commands:

Drag with LeftMouse	Translates object to new position. (NB: Motion is perpendicular to viewpoint.)
Shift+Drag LeftMouse	Left/Right motion YAWS object around centre point. Up/Down motion PITCHES object around centre point.
Ctrl+Shift+ Drag LeftMouse	Left/Right motion ROLLS object around centre point. Up/Down motion PITCHES object around centre point.
Ctrl+Drag LeftMouse	Forces object to track visible surface and translate to current mouse position.

File Commands:

Ctrl+N	Launches a new survey.
Ctrl+O	Starts the File Open dialog to open an existing survey.
Ctrl+S	Saves the current survey.
Ctrl+P	Prints the current view. In 2D/3D prints the current window contents. In Layout Manager prints the current page.
Ctrl+R	Select and print a rectangle of interest in the current screen. (2D/3D only)

Quick Launch Commands:

Ctrl+2	Switches or launches 2D view of scene.
Ctrl+3	Switches or launches 3D view of scene.
Ctrl+M	Launches MiniView view of scene.
Ctrl+G	Launches Pack n Go Wizard.
Ctrl+D	Start demo mode. (RelMo3 only)

2D View Commands:

MiddleMouse	Translates viewpoint from mouse down location to mouse up location.
MouseWheel	Zooms in and out to/from mouse location.
Draw box with LeftMouse	Selects object or objects within rectangle.
LeftMouse DoubleClick	Selects object at double click location.
Shift+Select Object	Adds selected object to current selection.

3D View Commands:

- key	Widens angle of view.
+ key	Reduces angle of view.
←	Rotates viewpoint left by increment set in Angular Granularity.
→	Rotates viewpoint right by increment set in Angular Granularity.
↓	Rotates viewpoint down by increment set in Angular Granularity.
↑	Rotates viewpoint up by increment set in Angular Granularity.
Shift + ←	Translates viewpoint left by increment set in Nudge Granularity.
Shift + →	Translates viewpoint right by increment set in Nudge Granularity.
Shift + ↓	Translates viewpoint down by increment set in Nudge Granularity.
Shift + ↑	Translates viewpoint up by increment set in Nudge Granularity.
Shift + ↑	Translates viewpoint towards target by increment set in Nudge Granularity.
Shift + ↓	Translates viewpoint away from target by increment set in Nudge Granularity.
Mouse wheel	Translates viewpoint to/from target by increment set in Nudge Granularity. (Moves target by same amount. Press Shift to keep target stationary)
Press and hold MouseWheel	Translates viewpoint to/from target by ten times increment set in Nudge Granularity. (Moves target by same amount. Press Shift to keep target stationary)
Ctrl+Mouse wheel	Translates viewpoint to/from target by ten times increment set in Nudge Granularity. (Moves target by same amount. Press Shift to keep target stationary)
LeftMouse	Rotates viewpoint.
MiddleMouse	Rotates viewpoint around target.
RightMouse	Rotates viewpoint around target. (Same as middle mouse.)
Ctrl+LeftMouse	Rotates viewpoint around target. (Same as middle mouse.)
Shift+LeftMouse	Translates viewpoint.

3D Flying Commands:

Ctrl+A	Speed up flying speed by increment set in set flying speed.
Shift+A	Speed up flying speed by ten times increment set in flying speed.
Ctrl+Z	Slow down flying speed by increment set in set flying speed.
Shift+Z	Slow down flying speed by ten times increment set in flying speed.